# Warrior skills

Support:

Berserk 1

Combo plus 2

Air combo plus 3

Finishing plus 4

Critical plus 5

A = activate

B = boost

C = counter

F = finisher

Combat:

Vortex A 1 1

Berserk charge B 1 2

Berserker A 2 3

Fire break A 3 4

Blizzard break A 4 5

Combo boost B 2 6

Blitz B 3 7

Aerial combo boost B 4 8

Sliding dash A 5 9

Thunder break A 6 10

Quick blade C 11

Cross slash F 1 12

Full swing A 7 13

Aerial sweep A 8 14

Horizontal slash F 2 15

Cyclone A 9 16

Charge A 10 17

Hurricane Period A 11 18

Judgment A 12 19

Wild dance A 13 20

Combination:

Guard n’ kickback 1

Eternal Session 2

Special:

Raging storm 1

Zantetzuken 2

Divider 3

Ars Arcanum 4

Sonic blade 5

Dark:

Maelstrom 1

Dark break 2

Dark maelstrom 3

Skill acquirements:

Vortex

Berserk charge

Berserker

Berserk

Fire break

Combo plus

Blizzard break

Combo boost

Air combo plus

Blitz

Aerial combo boost

Sliding dash

Thunder break

Dark break

Quick blade

Raging storm

Cross slash

Maelstrom

Full swing

Aerial sweep

Zantetsuken

Guard n’ kickback

Horizontal slash

Divider

Cyclone

Charge

Ars arcanum

Hurricane Period

Dark maelstrom

Judgment

Sonic blade

Finishing plus

Eternal session

Wild dance

Critical plus